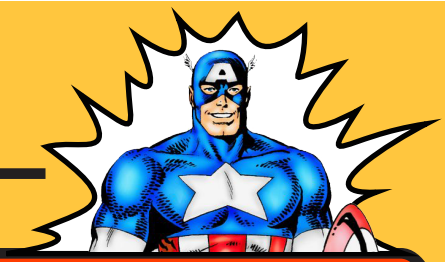
MARVEL SUPER HEROES

STORYTELLER'S CAMPAIGN SHEETS



STORY LENGTH: SHORT SCENARIO: ☐ EXTENDED ADVENTURE: ☐ CAMPAIGN: ☐

STORY TITLE: _____ GENRE: _____

CONCEPT: _____

STORY TONE: _____ PACING: _____

RATIONALE: _____

PREMISES: _____

PLOT INGREDIENTS:

MAJOR GOALS: _____

PC PATHS TO THE GOAL: _____

SUCCESS (REWARDS): _____

FAILURE: (CONSEQUENCES/ PENALTIES): _____

MINOR GOALS: _____

PC PATHS TO THE GOAL: _____

SUCCESS (REWARDS): _____

FAILURE: (CONSEQUENCES/ PENALTIES): _____

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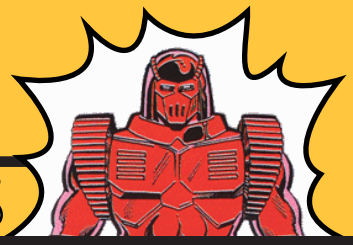


VILLAINS:

MAJOR VILLAIN: ☐ MINOR VILLAIN: ☐ VILLAIN GROUP: ☐ NUISANCES: ☐

NAME: _____

MOTIVES: _____

METHODS: _____

NOTES: _____

MAJOR VILLAIN: ☐ MINOR VILLAIN: ☐ VILLAIN GROUP: ☐ NUISANCES: ☐

NAME: _____

MOTIVES: _____

METHODS: _____

NOTES: _____

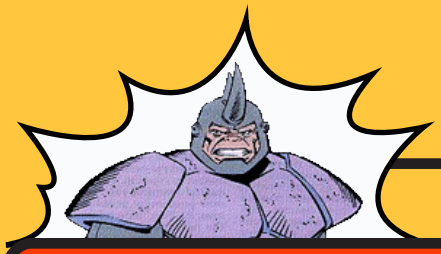
MAJOR VILLAIN: ☐ MINOR VILLAIN: ☐ VILLAIN GROUP: ☐ NUISANCES: ☐

NAME: _____

MOTIVES: _____

METHODS: _____

NOTES: _____



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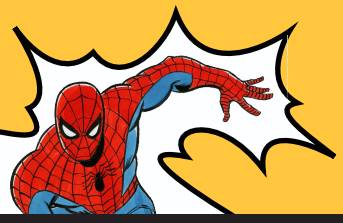
STORYTELLER'S CAMPAIGN SHEETS



NPCS:

NAME: _____ **TYPE:** _____

DESCRIPTION: _____

FUNCTION: _____

NOTES: _____

NAME: _____ **TYPE:** _____

DESCRIPTION: _____

FUNCTION: _____

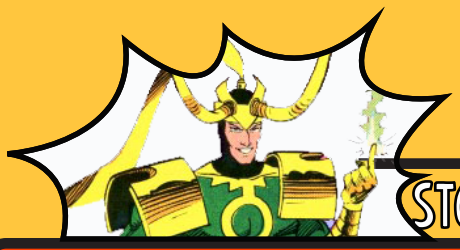
NOTES: _____

NAME: _____ **TYPE:** _____

DESCRIPTION: _____

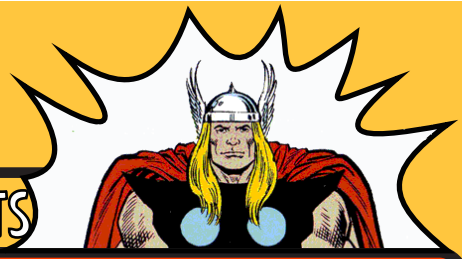
FUNCTION: _____

NOTES: _____



MARVEL SUPER HEROES

STORYTELLER'S CAMPAIGN SHEETS



NPCS:

NAME: _____ **TYPE:** _____

DESCRIPTION: _____

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FUNCTION: _____

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NOTES: _____

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NAME: _____ **TYPE:** _____

DESCRIPTION: _____

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FUNCTION: _____

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NOTES: _____

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NAME: _____ **TYPE:** _____

DESCRIPTION: _____

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NOTES: _____

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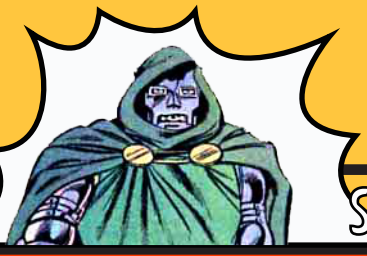


MARVEL SUPER HEROES

STORYTELLER'S CAMPAIGN SHEETS

MORE PLOT INGREDIENTS

STORY CONDITIONS:

STORY DILEMMAS:

DEATH TRAPS (TYPE):

MEANS OF ESCAPE:

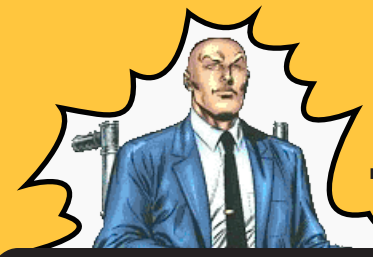
THE GRAND FINALE:

HOW THE VILLAIN LOSES:

IS THIS THE END?:

ADVENTURE HOOK:

SETTINGS:



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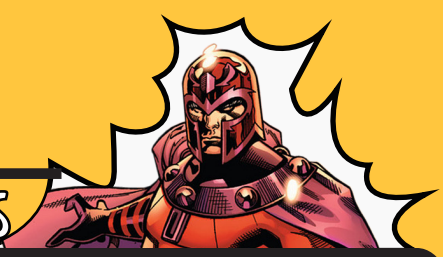
STORYTELLER'S CAMPAIGN SHEETS



MORE SETTINGS:

CONFLICT:

SURPRISES:

WHAT CAN EACH CHARACTER DO IN THIS STORY? WHY ARE THEY NEEDED?

(PLAYER CHARACTER):

CHARACTER MOTIVATOR FOR ENGAGING THIS STORY:

(PLAYER CHARACTER):

CHARACTER MOTIVATOR FOR ENGAGING THIS STORY:

(PLAYER CHARACTER):

CHARACTER MOTIVATOR FOR ENGAGING THIS STORY: