

MARVEL
COMICS

T

By George "Fiasco" Henson

HE **New!** **MARVEL®-PHILE**



1

JULY
2017

APPROVED
BY THE
COMICS
CODE
AUTHORITY

**Whole Lot of Bull:
Achelous, the River God**

FINE
24 / 24



8hrs



15"

REC

Achelous, the River God

In the past, The Marvel-Phile was one of the best resources for new and updated information pertaining to the Marvel Super Heroes Role-Playing Game. We are hoping to continue that fine tradition with the "New Marvel-Phile". While we are certain that each edition will bring something new and exciting for those that still enjoy this great game. We are still not 100% on the format that we will be using. What is coming down the line in the future is still up in the air. Let us know if you like what we are doing here, or if you want to see something different. Requests are also welcome, but please bear in mind, that we cannot possibly accommodate all requests. However we are hoping that this new format will be for the better, as in our opinion provides more options to our gamers.

The subject of this first edition is Achelous, the brutish Olympian river god and opponent of the Hero Hercules and later Wolverine. Achelous can serve many roles in your campaign. Rampaging monster, calculating, vengeful enemy, assassin, or simply muscle on a villain team. He can play many roles.

Please enjoy and feel free to give us feedback.



All illustrations by the Marvel bullpen.

The MARVEL-Phile's Marvel characters and the distinctive names and likenesses thereof are trademarks of Marvel Entertainment Group, Inc. and are used without permission.

Copyright ©2017 Marvel Entertainment Group, Inc. All Rights Reserved.



STATISTICS:

F MN (75)
A RM (30)
S MN (75)
E MN (75)
R TY (6)
I EX (20)
P RM (30)

Health: 255
Karma: 56
Resources: Excellent (20)
Popularity: -25

BACKGROUND

Real Name: Achelous

Occupation: Bodyguard, former river god

Legal Status: Olympic citizen. No legal status on Earth

Identity: Public, though not generally believed.

Other Known Aliases: None

Place of Birth: Achelous River (within modern-day Trikala Prefecture Greece)

Marital Status: Single

Known Relatives: Oceanus (father), Tethys (mother), Dione, Metis (sisters), Coeus, Crius, Cronus, Hyperion, Iapetus (uncles), Mnemosyne, Phoebe, Thelia, Themis (aunts), Demeter, Hera, Poseidon, Pluto/Hades, Zeus (cousins), numerous others

Base of Operations: Olympus, mobile

Past Group Affiliations: Former ally of Eurystheus

Present Group Affiliation: Olympians

KNOWN POWERS:

Invulnerability: Achelous' Olympian physiology provided him with Remarkable resistance to physical and energy attacks and CL1000 resistance to any form of disease.

Immortality: Achelous never ages and can only be killed on the Olympian plane.

Shape-shifting: Achelous is a metamorph with the ability to change his form. He can assume humanoid, bovine and serpentine forms. However the hybrid form that he most often assumes is that of a humanoid bull



(resembling a minotaur) with a serpent tail with fanged head at the end. He can assume the forms of a normal human, a bull, or a large serpent.

Attributes that Achelous can gain from each form are as such.

- **Humanoid:** can pass off as fully human while retaining his full statistics and powers.
- **Bovine:** The ability to run 4 areas per round and charge with +1CS to hit and damage. His Incredible material horn can be used to gore an opponent for Incredible Edged damage.
- **Serpentine:** The ability to grapple and constrict opponents as if his strength

was +1CS and translates to damage as well. Poisoned fangs that can penetrate up to Remarkable material and deliver an Amazing potency poison that can be fatal. In this form, he can only slither 1 area per round.

- **Hybrid:** In this form, he can use his horn. The serpent tale can bite and deliver his poison as well as grapple like an extra arm.

It takes Achelous 1 full round to change from one form to another.

WEAKNESS:

In his bovine and serpentine forms, Achelous has no arms or hands and

cannot grab and pick up objects except with his mouth.

Talents: Achelous' only real talent is the art of intimidation. When trying to intimidate a target, the victim must make a successful psyche FEAT at -1CS. If the victim fails, then any attempts by Achelous to influence the victim are resisted at -1CS.

Contacts: Eurystheus, Hera

ADDITIONAL NOTES:

shattered Achelous' right horn. His enmity toward Hercules intensifying in the ensuing centuries, Achelous entered the service of Hercules' estranged cousin and bitter rival Eurystheus in recent years. The former King of Mycenae, Eurystheus, had been granted immortality and empowered by Hera to orchestrate Hercules' destruction, and, working with Achelous, persuaded Hercules to partake in modern-day versions of his legendary Twelve Labors, broadcast on television. When Hercules unexpectedly survived these "New Labors", Achelous and Eurystheus attempted to kill him themselves, but Achelous was inadvertently impaled on Eurystheus' sword while Eurystheus was gored by Achelous' horn. Eurystheus staggered into a wall causing a mounted shield to fall and decapitate him. Achelous and the body less Eurystheus travel the world seeking new ways to exact vengeance upon Hercules.

ROLE-PLAYING NOTES

Achelous is a brute, and a brawler. He is known to hold grudges and can be both rash or calculating in exacting his revenge, but make no mistake, revenge is something that he won't forget. While not very smart, he can be cunning. Deceit and ambush, are not out of the question.

HISTORY: The son of the primordial sea Titans Oceanus and Tethys, Achelous was the chief river god. Circa 1260 BC, he traveled to Calydon to seek the hand of mortal Deianira, the beautiful daughter of King Oeneus and Queen Althaea. Finding Deianira was also pursued by and preferred Hercules, Achelous challenged him for Deianira's hand in marriage. Their battle ended when Achelous transformed into a bull and charged Hercules, who avoided the attack and