

MARVEL
COMICS

THE ^{New!} MARVEL® -PHILE

29

APPROVED
BY THE
COMICS
CODE

OCT
2019



AUTHORITY



CITY OF CRIME



THE ***MARVEL® -PHILE***

And now for something completely different...

I was perusing through my files the other day and realized that there was something missing... there weren't any random charts for crimes and street-level patrols! However, I did have something I had picked up randomly off the inter-webs a while back, and luckily, I was able to find the person who wrote it, as well as get permission to publish it within these pages.

So, I am happy to present MoonSylver's CITY OF CRIME!!! Within these pages are several charts - intended to make the job of Judge a bit easier. Are the street-level heroes in your campaign just off on a random street patrol? Don't have anything prepared for this session? Are your creative juices running a little dry, and you can't find that spark of inspiration? Well, look no further than these tables to help provide

inspiration for an encounter, or even just provide some random events or flavor to your hero's patrol.

If you want to see the original, you can download it at [MoonSylver's blog](#). Although it's not Marvel specific, I hope you find this as useful as I did, and that it makes those late-night patrols even grittier than before!

In case you didn't already know, the MSH RPG Unofficial Canon Project is an ongoing effort to keep alive TSR's Marvel Superheroes Roleplaying Game by producing RPG materials that stay current with the comics, at a production level as close as possible to the published products. There's room for talents of every sort, from writing, proofreading, and editing, to graphic design and layout, to simply getting the word out. So if YOU enjoy this series, check out the project's [Facebook site](#), and consider joining to creative team to be part of the fun!



Written by MoonSylver
Layout by Steve Jolly
All illustrations by the Marvel bullpen.

All characters featured in this book and the distinctive names and likenesses thereof, and all related indicia, are trademarks of Marvel Characters, Inc 2019. This book was originally distributed in and hosted by Marvel Super Heroes - The Unofficial Canon Project on Facebook. If you are in receipt of this book and wish to share it, you must do so strictly on a non-profit basis, and credit the original source. If you're aware of copies in any format made available for sale, please contact [Marvel Super Heroes - The Unofficial Canon Project](#) via Facebook Messenger.



HOW TO USE THIS PRODUCT: The following is a tool kit product designed to allow players to experience the dangers and thrills of a Vigilante Hero on their nightly patrol of their city. In part it is a re-implementation of a system introduced in a long out-of-print module for a popular superhero RPG from long ago. But it is also much more than that. Taking that core for inspiration, and building on it, in the following you will find...

- A brief breakdown of the 24 districts of a “Generic City”, along with summarized points-of-interest, allowing you to transform this “city template” into your OWN city.
- A detailed Patrol Chart of the 24 districts of The City to generate encounters while on patrol. This chart has been edited to clarify which districts are being patrolled, what the nature of those districts is, and to streamline the chance of generating encounters while on patrol.
- A DETAILED, brand new series of charts to generate exactly WHAT the nature of the crime being committed in the Patrol Encounter generated previously. Now you can tell the difference between “Assault with a Deadly Weapon” or a simple “Purse Snatching”.
- Charts detailing Criminal Archetypes, the pecking order of Power & Respect in the streets, the Straight Lives of the average citizen, a listing of the most powerful Street Gangs, Biker Gangs, Mafia Factions, other Ethnic Organized Crimes Gangs, and Radical or Subversive Groups. You will also find details on the types of rackets typically encountered in organized crime, two different bonus Random Crime Generators (both a simple list, and one to provide details of Criminal, Crime, Victim, and Motive), and a sample Random Encounter Table and Adventure Stocking Table, both inspired by the Original RPG, which inspired “the Black Hack”, which in turn inspired the Vigilante Hack”.

Patrol Chart System

Districts of the City

1	Business District
2	Trainyards
3	University District
4	The River District
5	Suburbs, Upper Class
6	The Slums
7	Chinatown
8	Nightlife District
9	Midtown
10	Waterfront District
11	Uptown
12	The Bowery
13	Suburbs, College Town
14	Small Neighboring Community
15	Upper Middle-Class District
16	Downtown
17	Suburbs, Outskirts
18	Suburbs, Sports District
19	Abandoned Industrial District
20	Industrial Parks
21	Airport District
22	Suburbs, Working-Class
23	Suburbs, Middle-Class
24	Residential Neighborhoods





Points of Interest

1. Business District
 - Stock Exchange
 - First National Bank
 - Theatre District
 - Opera House
2. Trainyards
 - Abandoned Buildings
 - Warehouses
 - Oil Terminal
3. University District
 - City University
 - Artists, Intellectuals, Yuppies
 - Campus
 - Planetarium
 - Jazz Clubs
4. The River District
 - The Reservoir
 - Low Rent Offices and Businesses
 - Street Gangs
5. Suburbs, Upper Class
 - Mansions
 - Country Club
 - Yacht and Tennis Club
6. The Slums
 - The Old Prison
 - Tenement Apartments
 - Abandoned Chemical Plant
7. Chinatown
 - Chinese Restaurants
 - Import/Export
8. Nightlife District
 - Hotels
 - Nightclubs
 - Restaurants
 - Museums
9. Midtown
 - T.E.C.H. Labs
 - High Rise Apartments
 - General Hospital
 - Botanical Gardens
 - Arena
10. The Waterfront
 - Docks
 - Trendy Tourist Shops
 - Eateries
 - Nightspots
11. Uptown
 - City Park
 - Convention Center
 - Hotel
 - Art Gallery
 - Jewel Exchange
 - Memorial Hospital
12. The Bowery
 - Murder Alley
 - Abandoned Buildings
 - Run Down Tenements
 - Public Park
13. Suburbs, College Town
 - City Institute of Technology
 - City Fairgrounds
 - County Sherriff's Department
14. Small Neighboring Community
 - Amusement Park
15. Upper Middle-Class District
 - Mountain's Top Resort
 - State National Forrest and Nature Preserve
 - Historical Museum
 - City Mall
16. Downtown
 - City Hall
 - City Police Department
 - City Jail
 - Hall of Justice
17. Suburbs, Outskirts
 - City Asylum for the Criminally Insane
18. Suburbs, Sports District
 - City Stadium
 - City Fields
 - City Arena
19. Abandoned Industrial District
 - Abandoned factories
20. Industrial Parks
 - Small Companies
 - Tech Firms
21. Airport District
 - City Airport
 - Factories
 - Industrial Plants
22. Suburbs, Working Class
 - Ethnically Divided Neighborhoods
 - Youth Gangs
 - Ethnic Restaurants
 - Art Gallery
 - Casinos
 - Race Track
23. Suburbs, Middle-Class
 - City Cathedral and Seminary College
 - City Zoo
 - City News Herald Newspaper
24. Residential Neighborhoods
 - City Memorial Cemetery
 - Sisters of Mercy Hospital

Patrol Encounter Table

For each hour spent patrolling a district, roll 1d10 and compare to the Encounter Chance listed below. If it falls within the range, roll d100 and find the result on the chart for that number in the district in question.

District Number	(1) Business District	(2) Trainyards	(3) University District	(4) River District	(5) Suburbs, Upper Class	(6) The Slums	(7) Chinatown	(8) Nightlife District	(9) Midtown	(10) Waterfront District	(11) Uptown	(12) The Bowery
Enc. Chance (1d10)	3-4	4-8	3-5	4-7	1-3	4-8	1-4	2-6	3-5	3-6	2-6	4-8
Encounter %												
Burglary, Private (BRG)	-	-	01-15	01-05	01-15	01-05	01-05	01-10	01-10	-	01-15	01-10
Burglary, Public (BPB)	01-20	-	16-20	06-10	16-20	06-10	06-10	11-20	11-25	01-10	16-25	11-20
Assault (ASL)	21-25	01-15	21-30	11-20	21-30	11-20	11-15	21-30	26-30	-	26-40	21-30
Assault w/ D.W. (ASW)	26-35	16-25	31-40	21-25	31-35	21-25	16-20	31-35	-	11-20	41-55	31-40
Vandalism/Arson (VAN)	36-45	26-35	41-45	26-35	-	26-35	21-25	-	31-40	-	56-60	41-50
Drug-Related (DRU)	-	36-45	46-55	36-45	36-40	36-50	26-40	36-45	-	21-30	-	51-60
Smuggling/Trafficking (SMG)	-	46-55	-	46-50	-	51-65	41-60	-	-	31-50	-	-
Street Fight (STF)	-	56-65	-	51-65	-	66-75	-	-	-	-	-	-
Vehicular Crime (VEH)	46-55	66-70	56-70	-	41-45	-	-	46-55	41-50	51-55	61-75	-
Vigilante Attacked (VGA)*	56-60	-	71-80	66-70	-	-	-	56-60	51-60	56-65	-	61-70
Vigilante Test (VGT)*	61-65	71-75	81-85	71-75	46-60	76-80	61-70	61-65	61-65	66-70	76-80	71-75
Other Vigilante (OTV)*	66-75	76-80	-	76-80	-	-	-	-	66-75	71-80	-	-
Law Enforcement (LAW)*	76-85	-	86-95	81-85	61-90	-	-	66-75	76-85	81-85	81-90	-
Suspicious Person (SUS)*	86-95	81-90	96-00	-	-	81-90	71-85	76-85	86-90	86-90	91-00	76-85
Occult (OCC)*	-	-	-	86-90	-	-	86-90	86-90	-	-	-	86-90
Clue/Info/Evid. (CLU)*	96-00	91-00	-	91-00	91-00	91-00	91-00	91-00	91-00	91-00	-	91-00



*These categories are very open ended. These offer a special opportunity to insert your own results if you chose not to use the ones on the Specific Crime Tables (see following pages).

District Number	(13) Suburbs, College Town	(14) Small Neighboring Community	(15) Upper Middle-Class District	(16) Downtown	(17) Suburbs, Outskirts	(18) Suburbs, Sports District	(19) Abandoned Industrial District	(20) Industrial Parks	(21) Airport District	(22) Suburbs, Working-Class	(23) Suburbs, Middle-Class	(24) Residential Neighborhoods
Enc. Chance (1d10)	2-4	4-8	3-5	4-7	1-3	4-8	1-4	2-6	3-5	3-6	2-6	4-8
Encounter %												
Burglary, Private (BRG)	01-15	01-20	01-10	01-10	01-15	01-10	01-05	01-10	-	01-05	01-10	01-15
Burglary, Public (BPB)	16-30	-	11-15	-	16-25	11-20	06-15	11-25	01-20	06-15	-	16-20
Assault (ASL)	31-35	21-25	16-20	11-15	26-30	21-30	-	26-30	21-25	16-20	11-15	21-25
Assault w/ D.W. (ASW)	36-40	-	21-25	-	31-35	31-35	-	31-35	-	21-25	16-25	26-30
Vandalism/Arson (VAN)	-	-	26-30	16-25	-	36-45	16-25	-	26-40	26-30	-	31-40
Drug-Related (DRU)	-	-	31-35	26-30	-	46-55	26-35	-	-	31-40	26-30	41-45
Smuggling/Trafficking (SMG)	-	-	-	-	-	-	36-40	-	-	41-45	31-40	-
Street Fight (STF)	41-50	-	-	31-40	-	-	-	-	-	46-55	41-45	-
Vehicular Crime (VEH)	-	26-45	36-50	41-55	36-45	56-60	41-65	36-45	41-55	-	46-55	46-55
Vigilante Attacked (VGA)*	-	-	-	56-65	46-50	61-65	66-75	46-55	-	56-65	56-60	56-65
Vigilante Test (VGT)*	51-60	46-60	51-55	-	51-65	66-70	76-80	56-60	56-60	66-70	61-70	66-70
Other Vigilante (OTV)*	61-65	-	56-60	66-80	-	71-75	-	61-70	-	71-80	71-75	71-85
Law Enforcement (LAW)*	66-85	61-85	61-75	81-90	66-80	76-85	81-85	71-80	61-75	-	76-80	86-90
Suspicious Person (SUS)*	86-90	-	76-85	-	81-90	86-90	86-00	81-90	76-85	81-90	81-90	-
Occult (OCC)*	-	86-90	86-90	-	91-00	-	-	-	-	-	-	91-00
Clue/Info/Evid. (CLU)*	91-00	91-00	91-00	91-00	-	91-00	-	91-00	86-00	91-00	91-00	-





Specific Crime Tables

%	BRG	%	BPB	%	ASL/ASW	%	VAN
01-90	Home Burglary	01-02	Art Gallery Heist	01-25	Aggravated Battery	01-30	Arson
91-100	Home Invasion	03-25	Bank Robbery	26	Contract Killing	31-60	Criminal Damage
		26-35	Commercial Burglary	27-28	Debt Collection	61-90	Graffiti
		36-50	Convenience Store Holdup	29-30	Domestic Battery	91-100	Terror Attack
		51-65	Gas Station Holdup	31-32	Extortion		
		66	Industrial Espionage	33-47	Homicide		
		67	Industrial Sabotage	48-53	Kidnapping		
		68-72	Jewelry Store Heist	54-74	Mugging		
		73-88	Liquor Store Holdup	75-76	Punishment Beating		
		89-90	Museum Heist	77-94	Purse Snatching		
		91-97	Shoplifting	95-100	Rape		
		98-100	Smash and Grab				

%	DRU	%	SMG	%	STF	%	VEH
01-10	Bulk Shipment	01-05	Art	01-10	Mob War	01-03	Armored Car Holdup
11-40	Corner Buy	06-25	Commercial Goods	11-15	Illegal Fighting	04-08	Auto Stripping
41-51	Drug Deal	26-45	Electronics	16-20	Protest	09-28	Car Break-In
52-59	Drug Possession	46-65	Fencing Stolen Goods	21-25	Riot	29-38	Car Jacking
60-100	Street Dealing	66-70	Government/Industrial Documents	26-100	Street Gangs	39-70	Car Theft
		71-85	Gun Running			71-75	Drive By
		86-90	Precious Metals			76-80	Getaway
		91-100	Truck Hijacking			81-85	High Speed Pursuit
						86-90	Hit-and-Run
						91-92	Reckless Driving
						93-97	Running Gun Battle
						98-100	Truck Hijacking



%	VGA*	%	VGT*	%	OTV*	%	LAW
01-24	Street Criminals	01-29	Fire	01-10	New	01-12	Crime Scene
25-38	Street Gang	30-54	Medical	11-20	Unfamiliar	13-24	En Route
39-40	Motorcycle Gang	55-80	Car Crash	21-30	Known	25-37	Foot Chase
41-59	Organized Crime	81-90	Rescue	31-40	Casual	38-50	High Speed Pursuit
60-69	Ethnic Gang	91-92	Hostage Situation	41-50	Friendly	51-63	Investigation
70	Subversives	93-94	Suicidal Person	51-60	Ally	64-76	Patrol
71-72	Serial Killer	95-97	Explosion	61-70	Rival	77-89	Raid
73-74	Slasher	98-99	Rampage	71-80	Disliked	90-100	Shakedown
75-94	Villain	100	Natural Disaster	81-90	Enemy		
95-96	Cult			91-100	Mistaken		
97	Neighborhood Watch						
98-99	Law Enforcement						
100	Other Vigilante						

%	SUS*	%	OCC	%	CLU*
01-10	Bodyguarding**	01-30	Ritual	01-05	Challenge
11-15	Bribery/Payoff	31-35	Sacrifice	06-50	Crime Scene
16-25	Door Work**	36-45	Grave Robbing	51-70	Informant
26-35	Flim Flam/Bunk Game/Grift	46-70	Desecration	61-85	Policeman
36-40	Lewd Behavior	71-100	Other Crime	86-95	Reporter
41-45	Lookout**			96-100	Witness
46-55	Pick Pocketing				
56-60	Public Drunkenness				
61-65	Courier/Runner**				
66-85	Street Prostitution				
86-100	Suspicious Person**				

*These categories are very open ended. They are a great opportunity to insert your own if you chose not to use the Specific Crime Tables.

**These require more details. Either roll again on this table, on the Random Crimes Table, Random Crime Generator, or roll on the Types of Rackets.



Other Charts

Criminal Archetypes			
1	The Broker	6	The Pimp
2	The Dealer	7	The Thug
3	The Heister	8	The Thief
4	The Hustler	9	The Runner
5	The Loser	10	The Racketeer

Power & Respect: Pecking Order of the Streets		
1-3	Bums	Down & Outs, Scumbags, Winos, Hookers, Gutter Junkies, Street Trash, Losers
4-5	Whackos	Gun Nuts, Pervs, Freaks, Psychos
6-8	Punks	Gang Bangers, Thugs, Nickle Bag Dope Dealers, Juvie Car Thieves, Muggers
9	Gangsters	Racketeers, Career Criminals, Hitmen
10	Crime Boss	Don, Capo, Godfather, Kingpin, Mr. Big

Straight Lives: Regular Citizens and Victims of Crime		
1-3	Regular Joe	Construction Worker, Cab Driver, Garbage Man, Bartender, Waitress, Mechanic
4-6	Business	Store Owner, Shop Keeper, Entrepreneur
7-8	Professional	Lawyer, Doctor, Journalist, Executive
9	Old Money	High Society, WASP's, Elite, Politicians
10	Cops	Rookie, Experienced, Legends

Gangs and Organized Crime		
1-4	Street Gangs	Bloods, Crips, Asian Boyz, the Wa Ching, the Latin Kings, the Hammerskins, Blood & Honor
5	Motorcycle Gangs	Hells Angels, the Mongols, the Pagans, the Warlocks, the Outlaws, the Bandidos, the Sons of Silence, the Vagos
6-7	Organized Crime	American Mafia, Jewish Mafia, Sicilian Mafia, Irish Mob, The Magia,
8-9	Other Ethnic Gangs	Sinaloa Cartel, Mexican Mafia, Triad Society, Yakuza, Russian Mafia
10	Subversives and Radicals	Aryan Nation, Aryan Brotherhood, KKK, Skinheads, Nazi Party, Weathermen, Black September



Types of Rackets		
1-2	Smuggling/Trafficking	<ul style="list-style-type: none"> • Street Dealing • Wholesale Drug Dealing • Fencing Stolen Goods
3-4	Sex Trade	<ul style="list-style-type: none"> • Street Prostitution • Brothel • High Class Call Girls
5	Hot Cars	<ul style="list-style-type: none"> • Car Theft Ring • Chop Shop
6-7	Gambling	<ul style="list-style-type: none"> • Dice Game • Poker Game Blackjack • Game Sports Betting • Numbers Racket
8	Strong Arm	<ul style="list-style-type: none"> • Protection • Loan Sharking • Labor Racketeering
9	Business Monopoly	<ul style="list-style-type: none"> • Garbage Removal • Vending Machines • Service/Labor Contracts
10	Other	<ul style="list-style-type: none"> • Production/Distribution of Pornography • Unlicensed Fighting • After Hours Clubs • Counterfeiting

Random Crimes (1d30, or 1d3 & 1d10)	
1	Drug Possession
2	Prostitution
3	Theft
4	Tax Evasion
5	Vandalism
6	Arson
7	Bribery
8	Burglary
9	Car Theft
10	Looting
11	Racketeering
12	Assault
13	Aggravated Assault
14	Drug Dealing
15	Conspiracy
16	(Armed) Robbery
17	Forgery/Fraud
18	Extortion/Blackmail
19	Computer Crime
20	Rioting
21	Illegal Immigration
22	Kidnapping
23	Deadly Accident (potentially under the influence)
24	Manslaughter
25	Murder
26	Terrorism
27	Serial Murder
28	Dangerous Mental Condition
29	Publishing of Dangerous/Banned/Obscene Material
30	Classified



Random Crime Generator

The Criminal (1d20)	
1	Politician
2	Old Money/High Society
3	CEO of a Company
4	Lawyer
5	Doctor
6	Business Executive
7	Police Officer
8	Drifter
9	Priest
10	Street/Motorcycle Gang
11	Store Owner
12	Regular Joe
13	Homeless Vagrant
14	Another Vigilante
15	TV Executive
16	Actor/Actress
17	Organized Crime
18	Common Criminal
19	Friend of the PC's
20	A relation of (reroll on this table and reverse the relationship of criminal and victim)

The Crime (Roll 2d8 and keep the lower result)	
1	Crime against possessions (e.g., Theft, Burglary, Arson)
2	Crime against health (e.g., Assault, Poisoning)
3	Crime against agency (e.g., Restraint, Blackmail)
4	Crime against possessions and health (e.g., Violent Robbery)
5	Crime against possessions and agency (e.g., Extortion)
6	Crime against health and agency (e.g., False Imprisonment, Physical Coercion)
7	Crime against possessions, health, and agency (e.g., Murder, Rape)
8	Evil, Deviant, Immoral (Cannibalism, Necrophilia, Child Molestation/Pornography)

The Victim (Roll 2d8 and keep the lower result)	
1	A stranger to the criminal
2	An acquaintance of the criminal
3	A neighbor of the criminal
4	A friend or colleague of the criminal
5	An extended blood relation of the criminal (e.g., cousin, uncle, etc.)
6	A parent or sibling of the criminal
7	The criminal's spouse
8	The criminal's child or grandchild

The Motive (Roll 2d8 and keep the lower result)	
1	Power: The act gains the criminal power beyond that legally available (Pride)
2	Need: The act is to fulfill a corporal urge (Gluttony, Sloth, Lust)
3	Avarice: The act is to enrich the criminal beyond what is legal (Greed)
4	Hate: The act is to harm someone the criminal hates (Envy)
5	Rage: The act is because the criminal is angry beyond rationality (Wrath)
6	Secrecy: The act is to protect the criminal from legitimate reprisals
7	Loyalty: The act is to benefit or protect someone the criminal owes or loves
8	Madness: The act is because the criminal is insane and does not know right from wrong



Random Encounters

The GM should roll a d4 every 15 minutes of real-world play that the Vigilantes are prowling the streets or exploring a building. A result of 1-2 means the players will encounter a randomly generated NPC or distraction in the following Minutes (turn).

Random Encounter Table (Example)	
1	Nosey Reporter (1/2 HD +1)
2	Stoolie (1/2 HD +2) Easy to Intimidate
3	Fence/Hustler
4	Rookie Cop (1 HD+1, 2 HD w/ Gun)
5	Beat Cop (2 HD)
6	Pimp (1/2 HD +2, Easy to Intimidate, Summon 1d4 Street Prostitutes (1/2 HD) in 1d6 Moments)
7	Crook
8	Thief
9	Drug Dealer
10	Burglar
11	Thugs (1d4)
12	Mook/Goon
13	General
14	Bouncer
15	Security
16	Enforcer
17	Crooked Cop
18	Muscle
19	Ninja/Assassin
20	Organized Crime Boss

Stocking Tables for Buildings or the Streets

First Roll: Encounters		Second Roll: Loot?			
Die Roll	Result	Die Roll	Villain	Trap/Security/Alarm	Nothing
1-2	Villain	1	Yes	Yes	Yes
3	Trap/Security/Alarm	2	Yes	Yes	No
4	Special	3	Yes	No	No
5-6	Nothing	4-6	No	No	No





Random City Events (Day)

1. A baby can be heard crying from an apartment window nearby.
2. A bald man is talking on his phone, ordering flowers for someone.
3. A beautiful girl, dressed to the nines, talking on her cell phone.
4. A beautiful model passes on the street clutching her portfolio, chatting on her cellphone.
5. A bicyclist riding along a street flies over the suddenly opened door of a parked car.
6. A bomb scare on the subway closes all the stations, the traffic is backed up, scores of people are walking home, and there's police and emergency vehicles everywhere.
7. A bunch of guys are carrying things into and out of a good-sized truck into a building.
8. A bunch of homeless people are huddling under the same overhang.
9. A bunch of kids are playing stick ball in the street in a lightly travelled area.*
10. A businesswoman's briefcase opens suddenly, spilling papers everywhere.
11. A cab backs up two blocks because he missed the fare's destination.
12. A car hits a nearby puddle – splash!
13. A car is cut off by a motorized 12-speed delivering take-out food.
14. A car is wrapped in police tape.
15. A car pulls out of a side street and narrowly misses a cyclist.
16. A cat in a window disinterestedly watches pedestrians as they walk past.
17. A chess match*
18. A Chinese woman is yelling at her husband in her native language.
19. A clearly lost man trying to hold a very large map out in front of him is asking for help. He doesn't speak the local language at all but repeats the name of the place he is looking for over and over while gesturing at the map.
20. A commercial plane flies overhead with a distant roar of engines.
21. A famous band is shooting a video on the street, causing a commotion. The crowd is blocking progress.*
22. A fast-talking man runs a game of three-card monty.*
23. A few sun-bleached papers blow by
24. A film crew shooting a movie.*
25. A firetruck on route to a fire, sirens blazing.
26. A flustered woman drops her shopping.
27. A frail looking woman starts to pant for air. She is visibly shaken, if asked tries to conceal her state. She holds a hand to her heart and becomes pale. A heart condition or a panic attack ?
28. A garage sale is going on. A lot of the inventory has been sold.*
29. A garbage truck is collecting trash from dumpsters.
30. A girl offers flyers for a big club night with discount entry.*
31. A girl trips slightly as she steps out of a car.
32. A group of cyclists, the participants of a race, block the street for a few minutes.*
33. A group of four urban youths stride towards pedestrians. They look like they have no intention of stepping aside or even making gaps to pass through.
34. A group of girls are giggling at something on one of their phones.
35. A group of people are training for a marathon.
36. A gust of wind blows a newspaper page across the street.
37. A guy and a girl are discussing a new movie.
38. A guy breaking into a car with a coat hanger. The car's alarms are blaring, and people are just walking by, ignoring the whole thing.
39. A guy cycling past spits his gum down a drain.
40. A guy leans out of his car window and shouts obscenities at the car in front.
41. A guy steps in dog poo.
42. A heavily built man with a short scraggly beard is singing along to the music he is listening to in his headphones.
43. A homeless guy with a cardboard sign is standing at the intersection.
44. A hot dog vending cart rolls by. The proprietor is singing (quite well) as he strolls by.*
45. A jogger passes by.
46. A jogger stops to re-tie their shoe.
47. A juggler performing on the street.*
48. A loud break-up taking place, as an angry woman in her apartment shouts at her ex on the sidewalk, while throwing the man's possessions out the window, several stories to the ground.
49. A man and a woman, dressed to impress, pass by, deep in conversation.
50. A man and woman are chatting while a baby in a stroller is getting worked up and about to start bawling.
51. A man gets in a taxi and coins fall out of his trouser pocket and spill across the road.
52. A man hands out pamphlets explaining how the Bible anticipated modern scientific discoveries.*
53. A man in a suit runs after the bus he has just missed.
54. A man is calling to passerby's, trying to sell them something.
55. A man is furiously looking through papers trying to find something.
56. A man is whistling a tune you don't recognize.
57. A man is yelling into his cellphone, pacing around in anger.



58. A man stumbles as his foot catches on an uneven bit of the ground.
59. A man trying to sell pedestrians an array of items on the street.
60. A man walking his dog.
61. A man with a black fedora, smoking a cigar tips his hat at a passerby.
62. A man with dark glasses, seemingly blind, plays the accordion with some skill next to a storefront. He graciously thanks anyone who places coins into his cup, and seems not to notice bills.*
63. A meter-maid is giving someone's car a ticket.
64. A mime is preforming on the sidewalk.*
65. A model spotter for one of the big agencies is stopping girls and asking if they ever considered modelling. They want to take a polaroid and phone number.*
66. A number of cabbies congregate on a side street not too far from a few blocks of clubs, bars, and restaurants.
67. A pack of guys in suits pour out of a bar.
68. A panting person blows past at a dead run.
69. A particularly loud and irate protest group outside the place they are protesting (abortion clinic, courthouse, city hall, corporate HQ, etc.). Things are starting to get ugly, but there's no violence... yet.*
70. A pedestrian and a bicycle messenger in an argument.
71. A Phone Company Truck is blocking off traffic and setting up to go down a manhole cover.
72. A photo-shoot.*
73. A police officer oblivious to their surroundings is indulging in food from a street vendor.
74. A police tactical team is pouring out of their vans. A few other officers seem to be getting out barriers and things from their car.
75. A policeman having a double-parked car towed, while pedestrians watch approvingly.
76. A political candidate and entourage sweep through the street shaking hands and asking who people are going to vote for.*
77. A postman lifts out a bag of mail and sets it on the ground, turning back to his van for a second.
78. A pregnant woman is yelling at her sister.
79. A psychic wants customers to enter their shop.
80. A reporter is taking pictures of a newly opened building.
81. A residential street is blocked off by yellow tape and barriers, setting up for a block party.*
82. A shopkeeper is putting a sign outside his shop and pulls a muscle in his back.
83. A short woman is trying to walk 6 dogs at once but is barely managing to stay on her feet.
84. A somewhat lanky kid takes a tumble from his skateboard in front of oncoming traffic.*
85. A street concert can be heard from several blocks away.*
86. A street preacher is loudly making a public sermon on a soapbox.*
87. A student driver accidently jumps the curb.
88. A surveyor with a clipboard attempts to engage passersby.*
89. A teenager is throwing water balloons out a window.*
90. A telephone engineer up a pole has a small coughing fit.*
91. A Telephone repair guy is climbing up a telephone pole to repair something.*
92. A ten-year-old girl plays the violin, and rather well.*
93. A tractor trailer (a vehicle not designed for the narrow city streets) slowly makes a wide turn around a very sharp corner. When most of the way around the driver realizes he has squeezed his truck the wrong way in to a one-way street. With his truck blocking the entire junction and busy city traffic blocked in all around him this is going to take a while to sort out. Motorists are not pleased and not shy about letting him know.
94. A truck is delivering a vending machine to a restaurant. There seems to be some kind argument about it.
95. A truck with a police escort drives by. You see a nuclear warning/ biohazard symbol on the truck.
96. A TV crew is setting up a "live on the street shot".
97. A unit of recruits/police academy cadets on their daily run
98. A utility truck is blocking a lane of traffic. Traffic is getting backed up.
99. A van and a car stop at a red light. When the light turns green, the van doesn't start to move immediately, and the car behind starts to honk.
100. A van is being towed.
101. A wealthy man steps out of a limo and goes into a restaurant.
102. A well-known advert can be heard playing from a radio.
103. A woman busy talking on her phone takes a sip of coffee and burns her tongue.
104. A woman carrying a stack of books trips and falls, scattering them everywhere.
105. A woman is beating the dust out of her runners in an upper floor window.*
106. A young boy walks up the street throwing a ball straight up high and catching it, not watching where he is going.*
107. A young couple ask someone to take their photo by a landmark.*
108. Amorous teens making out.
109. An "indie" looking twenty- something hands out flyers for an "underground" party.
110. An ambulance with its sirens on races by.
111. An artist is hawking paintings from has parked van.*
112. An artist is making a chalk drawing of a forced perspective picture taking up most of the sidewalk.*
113. An elementary school kid, pushing a bike with two flat tires. He has a gash on his forehead which is still



- bleeding. His pants are torn, as is one of the two straps on his backpack.
114. An impatient man slams a door, setting off a car alarm.
115. An old Chinese man stands in the doorway to an equally old looking shop.
116. An old homeless person of indeterminate sex passes by pushing a shopping cart filled with random junk, muttering.
117. An old man is checking his pocket watch.
118. An old woman is begging for change.
119. An old woman is having trouble parking.
120. Approaching lightning storm
121. Birds overhead*
122. Bored looking Buddhist monks wait for a bus.
123. Cat is stuck in a tree and mews for help*
124. Children are playing hockey in the alleyway.*
125. Cloud passes in front of the sun/the clouds part briefly and the sun peeks out.
126. Construction has taken over the road, a detour has been erected.
127. Cop walking a beat
128. Crazy woman arguing with herself or imaginary voices
129. Criminal in custody is loaded into a waiting police car.
130. Drunken students driving around throwing eggs at random people.*
131. Fashion-victim woman breaks her shoe and stumbles into a commuter.
132. Firemen wrapping up hoses and gear. The building behind them has water sliding down its front steps in a slow dribble.
133. Foreigners arguing in their own language
134. Graffiti on building
135. Howling gust of wind
136. Kids playing game (hide'n'seek)*
137. Large flock of birds flies acrobatics, then darts away*
138. Man gets down on one knee and proposes, drawing a crowd and knotting traffic*
139. Members of a Biker gang ride by.
140. Messenger collides with a pedestrian and numerous papers start blowing around
141. Mimes have infested the street and try to climb invisible ropes in front of a clearly unamused audience.*
142. Mother looking for child
143. Movers are trying to raise a piano to a higher floor.*
144. One person chasing another
145. Parent scolding child
146. Passing child drops ice cream, cries*
147. Passing Hare Krishnas offer flowers and say "Gouranga. Be Happy"*
148. Plainclothes cops arrest a struggling teenager. No one reacts.
149. Political activists on parade beckon the people to join*
150. Politician, speechifying from a soapbox, makes eye contact with a crowd.*
151. Poor looking children are walking down the streets with baseball bats and gloves.*
152. Shadow passes across the ground
153. Six or so rollerbladers come thundering down the sidewalk doing trick and avoiding all the pedestrians.*
154. Skateboarders are doing tricks on private property.*
155. Smell of baking/cooking
156. Smoke rises in distance
157. Some college kids are in a heated discussion about religion sex and politics.
158. Some street theater performers put on a performance. They encourage the audience to participate in their interactive play.*
159. Some teenagers are smoking cigarettes.
160. Someone in a metal t-shirt is handing out fliers.
161. Someone is "Recognized" by a drunk
162. Someone just missed their bus, arriving winded at the stop just as it pulls away.
163. Someone on the side of the road with a car that needs a jump.
164. Someone shouts and signals for a taxi.
165. Someone's car broke down in the middle of the street, people are honking.
166. Spoiled brat wants item
167. Street performer(s)*
168. Street preacher accosts pedestrians.*
169. Street vendor (food, drink, trinkets, etc.)*
170. Strong, young, healthy beggar asks for change.
171. Students are studying for a test, asking each-other questions.*
172. Students are walking down the street, books in hand.
173. Stumble on lover's quarrel
174. Teenagers are loitering around a statue.
175. The birds are singing their songs.*
176. The bus stops, and a passenger gets off.
177. The diplomatic limo of a foreign dignitary whisks by, surrounded by a high-speed police escort.
178. The mail man is facing down a dog. He has a mace can.
179. The road is blocked by a parade. If you are creative and daring, maybe they can briefly join the parade long enough to be able to slip out on the other side.*
180. The stoplights face red in all directions. The horns are blaring.
181. The weather suddenly changes.
182. There is a street blocked off for a street fair.*
183. There is traffic gridlock as people try to get into or out of the city.
184. Three men stand in silence outside a bus depot smoking, watching people walk by.
185. Tour group passes by, taking pictures and gesturing.*
186. Traffic backed up three blocks because two cops are parked next to each other with their flashing lights on, just casually talking, and every passing car slows down to see what's going on.
187. Two brothers are arguing loudly about their grandfather.



188. Two cars in a fender bender off to the side of the road.
189. Two cops are walking the beat.
190. Two guys in suits are bragging to each other about what they did over the weekend.
191. Two small children run past wearing home-made superhero masks/capes*
192. Two sweating men are carrying a sofa out of a house and into a nearby rental truck.*
193. Unusually cool breeze
194. Wailing baby
195. Wind kicks up
196. Workmen are replacing a window.*
197. You can hear the clink of cutlery from inside a restaurant.
198. You see a party in an art gallery. There are loads of arty types and cool characters hanging out drinking and discussing the art.
199. You see young woman performing CPR on an accident victim, she is sweating and asking the dozens people standing around to make more room.
200. Young businessman passes by, trailed by unsavory type.

Events marked with a “*” are generally unsuitable for inclement weather. You may want to adapt them accordingly or check on the appropriate tables below.

Rain

1. The rainfall lessens. It may be letting up.
2. People bustle to and fro, trying to get out of the rain.
3. A man struggles with an umbrella, trying to get it open.
4. A woman in high heels scampers with a folded newspaper over her head as a makeshift umbrella.
5. A mother leads a child who is annoying her by trying to splash in every puddle.
6. A dejected looking man walks bareheaded, oblivious to the rain.
7. A man and woman stroll arm in arm, sharing an umbrella.
8. A car slams on the brakes, trying to avoid rear ending the vehicle in front of them.
9. A businessman dances gingerly across the street, trying to avoid puddles.
10. The rainfall gets heavier. Thunder rumbles, and a flash of lightning illuminates the gloom.

Snow

1. The rate of snowfall lessens. Flakes drift downward gently as the wind whips them up.
2. People hunch their shoulders and lower their heads as the snow falls.
3. A shopkeeper shovels the sidewalk.
4. Children throw snowballs at each other.
5. A woman sips steaming hot chocolate.
6. Cars spin their tires, throwing up snow.
7. Pedestrians tread carefully, trying not to slip.
8. A man's feet shoot out from under him. He lands hard on the sidewalk.
9. An old man shoots a dirty look at the sky, muttering.
10. The rate of snowfall increases. Visibility is obscured by a wall of white.







Random City Events (Night)

1. A 6'7" woman dressed in nothing more than a silver bikini, a fur jacket, high heels, & her purse struts fearlessly down the street not far from a famous club after midnight. (she is very friendly).
2. A baby can be heard crying from an apartment window nearby.
3. A beautiful girl, dressed to the nines, talking on her cell phone.
4. A bicyclist riding along a street flies over the suddenly opened door of a parked car.
5. A black cat scurries, crossing the street.
6. A bunch of guys are carrying thing into and out of a good-sized truck into a building.
7. A bunch of homeless people are huddling under the same overhang.
8. A bunch of people dressed up in the local team's colors are walking together.
9. A bunch of people wearing cowboy hats and pieces of western apparel walking down the street laughing and having a good time.
10. A cab backs up two blocks because he missed the fare's destination.
11. A car hits nearby puddle at the curb – splash!
12. A car is cut off by a motorized 12-speed delivering take-out food.
13. A car is parked on the side of the road and a woman is trying (and failing) to refill it from a gas can. They aren't using the spout so it's not pouring well and not going into the tank.
14. A car is wrapped in police tape.
15. A car pulls out of a side street and narrowly misses a cyclist.
16. A car stops and dazed-looking fellow leans out the window and asks passers-by if they know anywhere he could 'score'.
17. A cat screams in the night
18. A commercial plane flies overhead with a distant roar of engines.
19. A crazy homeless guy rocks out to his iPod.
20. A distant rumble of thunder.
21. A dog barks and a man yells to be quiet.
22. A drunk urinates just inside an alley.
23. A fast-talking man runs a game of three-card monty.
24. A few scattered newspapers papers blow by
25. A fight spills out of a bar as the bouncers toss some drunks out on the street.
26. A firetruck on route to a fire, sirens blazing.
27. A flash of silent lightning turns the night bright white for a moment before fading.
28. A garbage truck is collecting trash from dumpsters.
29. A girl offers flyers for a big club night with discount entry - something about the image on the cover is familiar, you can't quite place it
30. A girl trips slightly as she steps out of a car.
31. A group of girls are giggling at something on one of their phones.
32. A group of people wearing cowboy hats and plaid are being loud.
33. A group of urban youths stride towards pedestrians. They look like they have no intention of stepping aside or even making gaps to pass through.
34. A gust of wind blows a newspaper pages across the street.
35. A guy and a girl are discussing a new movie.
36. A guy leans out of his car window and shouts obscenities at the car in front.
37. A guy paces the sidewalk checking his watch.
38. A guy strides determinedly down the street, hands deep in pockets.
39. A guy unlocks his car then pauses as he realizes he has left something indoors. He locks the car and goes back inside.
40. A half-dozen rowdy drunken sports fans, celebrating their team's win.
41. A homeless man shuffles out of an alley and asks people for change. Whether they give it to him or not, he shuffles back into the alley.
42. A hush falls. The night seems full of expectation.
43. A hustler follows people down the block, offering to sell them weed.
44. A jogger passes by.
45. A jogger stops to re-tie their shoe.
46. A junkie very much invades pedestrian's space to ask for spare change.
47. A kid drops something he was carrying and swears with a surprising choice of words.
48. A load of newspapers are being dropped off at a newsstand.
49. A loud break-up taking place, as an angry woman in her apartment shouts at her ex on the sidewalk, while throwing the man's possessions out the window, several stories to the ground.
50. A man and a woman, dressed to impress, pass by, deep in conversation.
51. A man and woman weave down the street, laughing uproariously.
52. A man gets in a taxi and coins fall out of his trouser pocket and spill across the road.
53. A man is starring at a wall and talking to himself.
54. A man is stumbling down the street, drunk.
55. A man is whistling a tune you don't recognize.
56. A man is yelling into his cellphone, pacing around in anger.
57. A man lying in the gutter in decent clothing outside of a bar/strip club/etc. Any further investigation reveals that he's passed out cold.
58. A man stumbles as his foot catches on an uneven bit of the ground.
59. A man walking his dog.



60. A man with camera seems to be intently focused on something down the street.
61. A man with dark glasses, seemingly blind, plays the saxophone with some skill next to a storefront. He graciously thanks anyone who places coins into his cup, and seems not to notice bills.
62. A mob of burly football players (one in a wedding dress), run past bellowing drinking songs.
63. A number of cabbies congregate on a side street not too far from a few blocks of clubs, bars, and restaurants.
64. A pack of guys in suits pour out of a bar.
65. A pack of wild dogs running as their ancestors did. A few moments before, you might have seen the massive cat they are chasing.
66. A pair of drunken fellows with a guitar attempt to engage people in conversation, wondering if they'd like to hear a song or two.
67. A pair of tired looking, over done-up, "working girls" in faux fur coats walk arm in arm, smoking and talking quietly.
68. A panting person blows past at a dead run.
69. A passport for a man of foreign birth is found on a sidewalk. It has a scrap of paper in it with a local number and nothing else.
70. A patrol car slowly, silently, cruises the street.
71. A Phone Company Truck is blocking off traffic and setting up to go down a manhole cover.
72. A police officer oblivious to their surroundings is indulging in food from a street vendor.
73. A police tactical team is pouring out of their vans. A few other officers seem to be getting out barriers and things from their car.
74. A prostitute is propositioning people who walk by.
75. A psychic wants customers to enter their shop.
76. A revving engine and then the squeal of tires.
77. A sink hole has occurred in the street. It swallowed a small parked car. It must be related to the sewer, as it stinks.
78. A skinny guy in a long coat walks down the street devouring an Italian sub.
79. A small white pickup truck parked with its lights on, the doors unlocked and the key in the ignition. The owner is nowhere in sight and the truck is begging to be stolen and stripped.
80. A street preacher loudly making a public sermon on a soapbox.
81. A Telephone repair guy is climbing up a telephone pole to repair something.
82. A tenant sits on a fire escape, legs dangling, smoking a cigarette.
83. A truck with a police escort drives by. You see a nuclear warning/ biohazard symbol on the truck.
84. A TV crew is setting up a "live on the street shot".
85. A van is being towed.
86. A very inebriated bachelorette party in between bars, complete with bride to be in party veil.
87. A waitress cinches her coat tighter and quickens her step.
88. A wealthy man steps out of a limo and goes into a restaurant.
89. A wino leans against a lamppost drinking deeply from a brown paper bag.
90. A young man looks carefully at something he has in a bag then shoulders it and hurries away, glancing around frequently.
91. An "indie" looking 20 something hands out a flyer for an "underground" party.
92. An ambulance with its sirens on races by.
93. An ill-looking man is selling drugs.
94. An impatient man slams a door, setting off a car alarm.
95. An old homeless person of indeterminate sex passes by pushing a shopping cart filled with random junk, muttering.
96. An old woman is begging for change.
97. Approached by prostitutes
98. Approaching lightning storm
99. Blaring of distant horns.
100. Booming bass of gangsta rap as some hood rats roll by.
101. Bored looking Buddhist monks wait for a bus.
102. Cats chasing each other dart past
103. City bus rumbles by.
104. Clouds overhead
105. Construction has taken over the road, a detour has been erected.
106. Cop walking a beat
107. Crazy woman arguing with herself or imaginary voices
108. Cries of passion from an open window.
109. Criminal in custody is loaded into a waiting police car.
110. Dogs chasing each other run by
111. Drunken fistfight
112. Drunken students driving around throwing eggs at random people.
113. Eerily quiet
114. Endless flow of traffic looks like a flowing river of lights.
115. Everything is dark and people are milling around the street. The power has blown out.
116. Feeling of "déjà vu"
117. Firemen wrapping up hoses and gear. The building behind them has water sliding down its front steps in a slow dribble.
118. Fog swirls on the street.
119. For a moment the sounds of the city still, and all is quiet.
120. Foreigners arguing in their own language
121. Gorgeous girl with ugly, obnoxious boyfriend, loudly cursing and berating her.
122. Graffiti on building
123. Group of bats rise in the distance



124. Guy crosses the street, looking over his shoulder nervously.
125. Howling gust of wind
126. Howling/barking in the distance
127. It is late night. A number of people in chef's whites leave a closing diner.
128. It is night. It is late. For a moment, the sounds of the city still.
129. Large flock of birds flies acrobatics, then darts away
130. Lights of the city twinkle like the distant, unseen, stars obscured by a leaden gray sky.
131. Members of a Biker gang ride by.
132. Noisy revival meeting. You hear sounds of singing and gospel music.
133. One of the video cameras that monitor an ATM and bank entrance swivels to watch you.
134. One person chasing another
135. Partial eclipse of the moon
136. Person passed out drunk, looted,
137. Pimp ("you messin' with my woman?")
138. Rats scurry in an alley.
139. Roar of traffic.
140. Screeching sound of tires as someone stands on the brakes.
141. See diners through a large plate glass window.
142. Shadow passes across the ground
143. Smell of baking/cooking
144. Smoke rises in distance
145. Some college kids are in a heated discussion about religion sex and politics.
146. Some people are setting up odd looking machines with lights and tubes over some kind of access point (sewer cover, communication junction, etc.). They seem to have a city truck and city utility uniforms. However, they really don't look like water and power people.
147. Some teenagers are smoking cigarettes.
148. Someone handing out flyers for a band.
149. Someone in a metal t-shirt is handing out fliers.
150. Someone in dark clothes is spray painting graffiti in an alley.
151. Someone is "Recognized" by a drunk
152. Someone is sleeping in-front of a door that someone needs to get into.
153. Someone on the side of the road with a car that needs a jump.
154. Someone pukes their guts out to the cheers and whoops of their comrades.
155. Someone shouts and signals for a taxi.
156. Someone steps in dog poo.
157. Sound of a woman's laughter echoes through the streets.
158. Sounds of an "E1" train roaring through the night.
159. Steam coming up from the manhole covers on the street.
160. Stench of garbage
161. Street cleaner sweeps by
162. Street is dark. All the streetlights are out.
163. Street preacher accosts you
164. Strong, young, healthy beggar asks for change.
165. Stumble on lover's quarrel
166. Stumble onto amorous teens
167. Teenagers are loitering around a statue.
168. Teenagers in prom gear heading to the local diner.
169. The aroma of fresh baked bread wafts on the breeze.
170. The bus stops, and a passenger gets off.
171. The night is awash in the soft glow of neon lights.
172. The odor of the water and waste treatment plant carries on the breeze.
173. The smell of exhaust fumes hangs in the air.
174. The weather suddenly changes.
175. The wind howls, eerie and lonely, through the canyons of the city.
176. There is a muffled scream in the distance that ends abruptly.
177. There's a long, white limousine parked by the curb; as you walk by, you notice a small camera crew filming what's going on inside; it's pretty obvious they're filming a porno.
178. Three guys jump another guy walking out of a club, drag him down the street and start viciously beating him with no apparent provocation.
179. Three men stand in silence outside a bus depot smoking, watching people walk by.
180. Thrumming sound of dance music from a club
181. Twenty giggly women wearing pink cowboy hats accost men on the street. A woman wearing a sash that says "Pauline's hen night" tries to persuade them to donate their underwear to her scavenger hunt list.
182. Two cats face each other, backs raised, hissing and spitting.
183. Two cops are parked next to each other with their flashing lights on, just casually talking, and every passing car slows down to see what's going on.
184. Two cops are walking the beat.
185. Two dogs bark at each other from opposite sides of the street.
186. Two incredibly drunk middle-aged men beat each other bloody.
187. Two paramedics wheel a stretcher occupied by a body bag out of a building.
188. Unusually cool breeze
189. Wailing baby
190. Where an ATM was in the wall yesterday, a large hole is today... there are wires and tubing, as well as a plastic casing just hanging there.
191. Wind kicks up
192. You can hear the clink of cutlery from inside a restaurant.
193. You find a young man, seemingly unconscious, face down in the gutter.
194. You hear the strains of jazz from a nearby club.



- 195. You see a party in an art gallery - there's loads of arty types and cool characters hanging out drinking and discussing the art.
- 196. You see someone familiar pass by on the street.
- 197. You smell someone cooking food but can't decide what it might be.
- 198. You spy spent gun shell casings on the sidewalk.

- 199. You walk past a series of old houses and hear pumping music - loads of people have spilled out on to the street drinking and talking.
- 200. Young businessman passes by, trailed by an unsavory looking character.

