



I am excited to bring to everyone the Pet Avengers. I know that they may not be everyone's cup of tea, but they are some of my favorite characters. I began working on stats for these guys long before I came across the Unofficial Canon Project, as I always intended them to be used in a campaign to introduce my kids to the Marvel game. I must give thanks to the various members of the Unofficial Canon Project who have been putting out great products for the fan community. Within the pages of those various products I was able to find the final pieces I needed to finalize the Pet Avengers. I hope you all enjoy them.

Marvel Earth-97161 is the home of a very unlikely superhero team known as the Pet Avengers. This team consists of the animal companions of many of the world's regular superheroes. Most of their adventures involve them battling other animal "villains." Although they do encounter Thanos and have an altercation with the Avengers. The comic adventures of the Pet Avengers tend to be light hearted and slightly comedic which could lead to some interesting nights of game time for Judges and Players looking for something a little different. The Pet Avengers could also serve as a great introduction to the Marvel Super Heroes game for those of a younger audience who may enjoy the silliness of role playing animals with superpowers.

There are some general differences between Marvel Earth-97161 and Marvel Earth-616 that need to be discussed for those interested in running a purely Pet Avengers campaign:

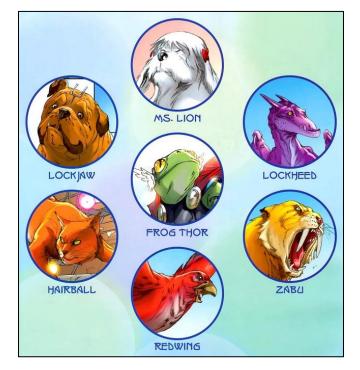
- Animal Speak: All the "animals" of Earth-97161 are able to freely communicate with each other regardless of species. Under certain circumstances this even extends to being able to communicate with the "non-animal" inhabitants of this universe.
- Divergence: It is assumed that the history of Earth-97161 is the same up until the events depicted in the first Pet Avengers series: Lockjaw and the Pet Avengers (July, 2009). From there on, what is known of Earth-97161 is what is depicted in the various titles that the Pet Avengers appear in which have been collected into three trade paperbacks (Lockjaw and the Pet Avengers; Lockjaw and the Pet Avengers Unleashed; Avengers vs. the Pet Avengers).
- Guardians Team-up #5 (July, 2015): As of the time of the writing of this introduction, there is some question as to whether or not the events depicted in this particular comic take place in the Earth-97161 universe. Of all the Pet

Write-ups by Michael V Galarneau Jr with assistance from Keith Kilburn Layout by Steve Jolly Editing by Simon Barns All illustrations by the Marvel bullpen. Avengers adventures, the one depicted in this comic is probably the silliest and it does introduce a team of pet villains that could add something interesting to your campaign.

In the past, The Marvel-Phile was one of the best resources for new and updated information pertaining to the Marvel Super Heroes Role-Playing Game. We are continuing that fine tradition with the "New Marvel-Phile". We are certain that each edition will bring something new and exciting for those that still enjoy this great game.

Let us know if you like what we are doing here, or if you want to see something different. Requests are also welcome, but please bear in mind, that we cannot possibly accommodate all requests. Feel free to send requests, feedback, and submissions (especially submissions!) to themarvelphile@gmail.com!

Please enjoy and feel free to give us feedback!



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HAIRBALL

STATISTICS

F	TY (6)
Α	EX (20)
S	PR (4)
Е	EX (20)
R	TY (6)
I	TY (6)
Р	FB (2)

Health: 50 Karma: 14 Resources: 0 Popularity: 0

BACKGROUND

Real Name: Niels Occupation: Adventurer Legal Status: No legal status Identity: Secret Other Known Aliases: None Marital Status: Not Applicable Known Relatives: None Base of Operations: New York Past Group Affiliations: None Present Group Affiliation: Pet Avengers

KNOWN POWERS:

Kinetic Energy Field: Niels projects an energy field around him that absorbs, amplifies, and redirects kinetic energy. This field activates with any impact, causing him to rebound and bounce at high speeds, usually in the opposite direction. When the field is active, he has RM (30) protection from physical harm, and is surrounded by multi-colored kinetic energy "bubbles." Niels can attempt to control where he bounces with an Agility FEAT, otherwise he will bounce around in random directions. Hairball can use his bouncing as a Charging Attack that causes RM (30) damage. When Hairball is under the effects of his powers, each rebound produces a brilliant shower of multi-colored bubbles of Light, of Poor (4) Intensity. If Hairball continues to bounce around in an enclosed area, however, those lights serve to confuse opponents. Intuition FEATs based on sight are reduced - 1 CS to - 3CS depending upon the circumstances. For purposes of Speed determinina or distance covered, consider this power to be Remarkable (30) Rank. Niels has developed the following Power Stunt:

• Kinetic Hairball: Niels can cough up a hairball imbued with kinetic energy. He may do this only three times during any encounter. The first time



requires a Green Endurance FEAT, the second time a Yellow, and the third time a Red. Once produced, an Agility FEAT is required to direct the hairball at a target. The kinetic hairball causes IN (40) Blunt Damage on impact with a target.

Modified Senses: Niels has acute senses of hearing and smell. These are considered EX (20) Rank. He can also see in the dark (no penalties when in natural darkness (special or power based darkness may have some type of effect on his sight at the Judge's discretion). Unfortunately, Niels can not see color and has horrible depth perception. This makes it hard for him to notice immobile objects (-2CS Intuition to spot immobile objects).

Claws: Hairball's sharp claws allow him to attack on the Edged Column.

Telepathic Link: Thanks to the power of the Mind Gem, the Pet Avengers are all telepathically linked with each other.

TALENTS:

Hunting, Tracking

CONTACTS:

Speedball, Pet Avengers

ADDITIONAL NOTES:

The history of Earth-97161's Hairball is assumed to be similar to (if not the same as) Earth-616's Hairball.

ROLE-PLAYING NOTES:

Hairball exhibits many of the stereotypical traits of a cat. He seems to have a need to feel important and valued. Hairball is extremely afraid of water, even to the point of having anxiety attacks in the presence of water. Hairball also has a love/hate relationship with Ms. Lion.

HISTORY

Once the pet of Hammond Lab research scientist Dr. Nicholas Benson, the always underfoot Niels led a simple life until an extradimensional energy experiment released a swarm of kinetic energy bubbles that accidentally enveloped him and high school student Robert Baldwin, essentially transforming both into kinetic bouncing balls.

Wanting to study the effects of the energy, Dr. Benson assigned his assistant Claude and Baldwin - now secretly the costumed adventurer Speedball — with catching Niels for study, but both were consistently unable to apprehend the elusive, antisocial cat. Sometime later, Niels was briefly caught and studied by the genius Mad Thinker, then secured by a number of Speedball's enemies hired by criminal scientist Clyde Bodtchik. When Clyde attempted to steal the cat's powers for himself, he was stopped when Niels coughed up a highly destructive kinetic hairball, which destroyed Clyde's machinery. Having dislodged the hairball, Niels' disposition changed for the better, and he was subsequently taken to Manhattan to live with Baldwin.

Later, Baldwin, now the mentally unstable Penance, claimed Niels had become the armored and spike wearing "P-Cat, the Penitent Pussy. Whether this is true remains unconfirmed.

LOCKHEED

STATISTICS

F	GD (10)
Α	RM (30)
S	FB (2)
Е	GD (10)
R	EX (20)
I	EX (20)
Ρ	EX (20)

Health: 52 Karma: 60 Resources: 0 Popularity: 0

BACKGROUND

Real Name: Lockheed Occupation: Pet of Kitty Pryde Legal Status: Inapplicable Identity: Secret Other Known Aliases: None Marital Status: Inapplicable Known Relatives: Mother (presumably deceased) Base of Operations: Mobile Past Group Affiliations: Former ally of X-men Present Group Affiliation: Pet Avengers

KNOWN POWERS:

Fire Breath: Lockheed has a breath weapon of Remarkable intensity.

Flying: Lockheed flies at Typical air speed (6 areas/round) and can also hover.

Psi-screen: Lockheed has a Class 1000 psi-screen. He is virtually impervious to psionic detection.

Telepathic Link: Thanks to the power of the Mind Gem, the Pet Avengers are all telepathically linked with each other.

TALENTS:

None

CONTACTS:

X-men, Kitty Pryde, Pet Avengers

ADDITIONAL NOTES:

The history of Earth-97161's Lockheed is assumed to be similar to (if not the same as) Earth-616's Lockheed.



ROLE-PLAYING NOTES:

Lockheed is an intelligent animal, friendly to those he loves, especially Kitty Pryde, but he is quite fierce in defense of his friends. Lockheed is curious, which tends to get him in trouble, and hungry, which gets him into even more trouble, and Kitty has to rescue him as often as Lockheed rescues her.

HISTORY

Lockheed was a member of a highly advanced dragon-like extraterrestrial race, who were capable of traveling through space via special astral ships which transported their essences. Their society was similar to insect hives, with the individual being only part of the "Flock". Lockheed had been celebrated by his people as a brave fighter and hero against the Brood.

The X-Men were kidnapped into space by the alien Brood and taken to a brood-colonized planet. On this planet, Kitty Pryde met Lockheed, who resembled the cat-sized purple dragon from a fairy tale she had recently told to young Illyana Rasputin. He saved her from the Brood and then returned to Earth with her. By leaving the Flock so unexpectedly, he left behind his fiancée whom he was due to wed the following day.

Kitty was initially unaware that Lockheed had survived Sleezeworld and returned with them, but he was discovered when he again saved her life, this time from a nest of alien Sidrian hunter hatchlings. The X-Men accepted his presence in the X-Mansion, and Lockheed became Kitty's longtime companion.

The X-Men, including Lockheed, were transported to an alien planet, where Lockheed met a green, female alien dragon. This second dragon accompanied Lockheed and his allies to Earth, but she grew to gigantic size upon arrival, rampaged across Tokyo, and was apparently killed, though the dragon eventually resurfaced.

In addition to serving alongside Kitty with the X-Men, he joined her when she founded the British superhero team Excalibur.

Lockheed later joined Kitty and others in founding the British superteam Excalibur. During a battle with the despotic Dr. Doom (Victor von Doom), Lockheed was severely wounded while protecting Kitty. After undergoing surgery, his astral form was transported aboard the spaceship that carried the collective transient souls of his entire space-faring race. There, Lockheed was placed on trial for abandoning not only his people, but his intended bride on their wedding day. Lockheed defended his decision to leave, but during his speech the ship's pilots fell asleep. Lockheed regained control of the ship, thus preventing his people's souls from dissipating. The court still found him guilty; however, they commuted the death sentence and instead exiled him from the Flock.

Lockheed recovered, and after Kitty returned to the X-Men, he was injured during a fight after which he was taken in by a pair of sister witches. After discovering they were terrorizing their town with their powers, Lockheed ioined a rival witch in opposing them. She helped him locate Kitty, who had since left the X-Men and was attending university, and he rejoined her there. After Kitty returned to the X-Men once more, Lockheed was recruited by the espionage agency SWORD, which deals with extraterrestrial matters, to act as a mole to observe and report on the X-Men's activates in exchange for SWORD's help in resolving pressing homeworld issues.

Lockheed rejoined the X- Men in time to aid in opposing the alien Ord. Lockheed was then alerted to Puffs reappearance in Tokyo where, having returned to normal size, she was kidnapped by the Path of Destiny cult. With Kitty's help, Lockheed rescued her. When the X-Men were taken by SWORD to the Breakworld to oppose their intended destruction of Earth, they learned of Lockheed's SWORD agent status. Lockheed aided the X-Men against the Breakworld, but lost Kitty when she apparently sacrificed herself to save Earth.

LOCKJAW

STATISTICS

F	RM (30)
Α	FB (2)
S	AM (50)
Е	AM (50)
R	TY (6)
1	TY (6)
Ρ	EX (20)

Health: 132 Karma: 32 Resources: EX (20) Popularity: 10 (70 among Inhumans)

BACKGROUND

Real Name: Unrevealed Occupation: Companion of the Royal Family of the Inhumans Legal Status: Citizen of Attilan Identity: Secret Other Known Aliases: None Marital Status: Not Applicable Known Relatives: None Base of Operations: Attilan Past Group Affiliations: None Present Group Affiliation: Pet Avengers

KNOWN POWERS:

Gateway: Lockjaw has the Unearthly ability to create dimensional shortcuts that can span 2.5 billion miles. The gateways instantly teleport Lockjaw and anyone in contact with him. He locates his target by using his Telelocation power (below). In an emergency, Lockjaw can jump to the location of Attilan, the Fantastic Four headquarters, the Thing, or any of the Pet Avengers.

Tele-location: Lockjaw has the Shift Y ability to locate anyone within his range (250,000 miles). If the person is well known to him, the range stretches to nearly infinity. Such cases are limited to the Inhuman Royal Family, the Thing, and the other Pet Avengers.

Telepathic Link: Thanks to the power of the Mind Gem, the Pet Avengers are all telepathically linked with each other.

TALENTS:

Lockjaw's Reason is considered Excellent when it comes to Earth's geography. He also has psychiatric skill concerning the psychology of the severely deformed.



CONTACTS:

Inhuman Royal Family, Fantastic Four, Thing, Wyatt Wingfoot, Ms. Marvel Kamala Khan), Pet Avengers

ADDITIONAL NOTES:

The one-time Fantastic Four companion Puppy appears to be somewhat similar to a younger Lockjaw, complete with forehead antennae. On Earth-6513, a similar looking Puppy is said to be the grandson of that world's Lockjaw; however, no connections have been established between Earth-616's Lockjaw and Puppy.

The history of Earth-97161's Lockjaw is assumed to be similar to (if not the same as) Earth-616's Lockjaw.

ROLE-PLAYING NOTES:

Lockjaw is a kind, compassionate Inhuman, so much so that it is hard not think of him as a pleasant and intelligent animal. Lockjaw can speak, though with great difficulty, and, as he puts it: "I didn't have anything to say. Lockjaw's goal in life is to help those who suffer from a grotesque appearance and he has taken victims of disfiguration to Attilan to help them.

HISTORY

Lockjaw is escort and companion to the Inhumans' Royal Family, and has been at least since Crystal was a young child. Lockjaw has a special fondness for Crystal and is highly protective of her; he has a similar relationship with her daughter Luna, and, to a lesser degree, with the Fantastic Four's Thing (Ben Grimm) and with the Inhumans' king, Black Bolt (the latter may be due to the antennae each have on their brow). Lockjaw serves as the Royal Family's unofficial transportation; he will almost always do as asked by Crystal, Luna, or Bolt, but the other Inhumans may have to be more persuasive to gain Lockjaw's cooperation, though he seems always reliable in emergencies.

When the Inhuman Royal Family traveled out into modern society in search of their amnesiac Medusa, Lockjaw went with them, there meeting the Fantastic Four. After his family was trapped behind a "negative space" barrier, Lockjaw traveled for several weeks with Johnny Storm and Wyatt Wingfoot seeking a way to traverse the barrier, but the Inhumans freed themselves. Lockjaw has thrice been mind-controlled and used against his family or friends, twice by Maximus and once by Esteban Diablo, but each event was short-lived.

Lockjaw has had a great influence on his family - when Crystal was heartbroken at leaving Johnny Storm, Lockjaw brought her to the wounded Quicksilver; they eventually married, though the pairing would eventually sour. On another occasion, the Sphinx (Anath-Na Mut) captured the Royal Family until Lockjaw freed them. Lockjaw has stayed with the family and Crystal as they've moved Attilan between the Atlantic Ocean, the Himalayas, the moon's Blue Area, and even deep space several times (on one of those occasions Lockjaw actually moved the city himself when Black Bolt routed all of Attilan's power through him); he became part of the Avengers' extended family when Crystal joined them. Lockjaw also briefly stayed with the Thing in his short-lived Atlas Towers penthouse.

The most controversial element of Lockjaw's life occurred when he appeared to speak to convince Quicksilver not to expose the infant Luna to mutative Terrigen Mists. Quicksilver later claimed that his "speech" was a joke played by Gorgon and Karnak on Ben Grimm (actually a trick played on Quicksilver for Crystal's benefit; Ben was an innocent bystander), although both Inhumans were in plain sight when Quicksilver alleged they were using hidden transmitters. Nonetheless, Lockjaw has not spoken otherwise, and no other evidence exists that he can.

Though Lockjaw usually remains with his family or friends, he occasionally acts alone — he once aided the New York Police Department in rescuing homeless families from an arsonist. When Lockjaw was forced to choose between Luna and Crystal after Quicksilver misled their daughter, he chose to briefly flee rather than disobey either.

MS.LION

STATISTICS

F	TY (6)
Α	PR (4)
S	PR (4)
Е	TY (6)
R	FB (2)
I	TY (6)
Р	FB (2)

Health: 20 Karma: 10 Resources: 0 Popularity: 0

BACKGROUND Real Name: Ms. Lion

Occupation: Pet Legal Status: No legal status Identity: Secret Other Known Aliases: None Marital Status: Not Applicable Known Relatives: None Base of Operations: New York Past Group Affiliations: None Present Group Affiliation: Pet Avengers

KNOWN POWERS:

Ms. Lion is an average dog. As such, he has the following natural abilities common to all canines:

- Teeth and Claws: The sharp teeth and claws allow Ms. Lion to attack on the Edged Column.
- Tracking: Ms. Lion is able to track with Remarkable ability.
- Movement: Ms. Lion is able to move at 2 areas per round despite having only Typical Endurance.

Telepathic Link: Thanks to the power of the Mind Gem, the Pet Avengers are all telepathically linked with each other.

TALENTS:

None

CONTACTS:

May Parker, Pet Avengers

ADDITIONAL NOTES:

The history of Earth-97161's Ms. Lion is assumed to be similar to (if not the same as) Earth-616's Ms. Lion.



ROLE-PLAYING NOTES:

Ms. Lion has no actual super powers, but is very enthusiastic. He is full of energy and just wants to help the team. Unfortunately, Ms. Lion is not the most intelligent dog, so often his help leads to further problems for the team.

HISTORY

Ms. Lion is a small white dog who is owned by May Parker, the aunt of Spider-Man. He is male but for some unknown reason he was given the name Ms. Lion. He lived in Queens, New York and apart from his connections to Spider-Man he lived a regular life.

While Mister Fantastic was looking for the Infinity Gems so that they do not fall into the wrong hands, the Mind Gem fell into the mouth of Lockjaw. He decided to form his own team of heroes to find the lost gems. Ms. Lion joined him alongside: Throg, Lockheed, Redwing, and Hairball. Looking for a second gem led them to the Savage Land, and a T-Rex. Zabu arrived and helped them chase off the dinosaur and was invited to join the team. They sensed the location of the next gem in the past so they transport into the prehistoric past and ran into Devil

Dinosaur, who happened to be protecting its nest, which inconveniently is the location of the gem. They managed to distract Devil Dinosaur while Lockjaw and Ms. Lion got the gem. They then transported themselves back to the present, only to appear over the open ocean. They crashed into the ocean, but were saved by Namor's Honor Guard turtles, who agreed to help them find two more of the gems. Unfortunately, being near the den of Giganto, the turtles flee. Hairball finally freaked out about so much water, waking up Giganto, who swallowed them. Meanwhile, Ms. Lion found the gems, and they teleported away to the location of the final gem, the White House. The final gem was located in Bo's collar. Bo took off barking out the front door and the Pet Avengers followed, only to run headlong into Thanos. He was the previous owner of the Gems when united as the Infinity Gauntlet, and intervened and killed Ms. Lion. The other animals were angered by this act and used the Gems to strand Thanos in alternate dimension an and subsequently revive their comrade. Retrieving the final Gem, the group decided to separate, but not before

Throg advised that they now share a psychic link and will reunite if needed. Ms. Lion resurrected by Hairball via the Soul Gem dubbed the group the Pet Avengers. Lockjaw presented the Gems to a surprised Reed Richards.

The Pet Avengers later stopped the robbery of a candy store, had some character moments in the park, then telepathically recognized the distress of The Avengers, teleported themselves to Thor, Captain America, and Iron Man only to find they have been turned to frogs. The villain was none other than Fin Fang Foom followed by a legion of dragons who then proceeded to swallow whole everyone but Lockheed. The teams were able to escape the dragons only to find all the dragons gone. Suddenly, they received an emergency message from Commander Steve Rogers about the dragons attacking Xi'an. Arriving in China, Lockheed convinced his friends to help Foom, revealing that the dragons were looking for Makluan eggs. Ms. Lion helped with keeping the Avengers at bay while the dragons located and escaped with their eggs. Throg attempted to explain himself and apologize, but Thor congratulated the Pet Avengers on a job well done.

REDWING

STATISTICS

F	GD (10)
Α	EX (20)
S	PR (4)
E	RM (30)
R	FB (2)
I	RM (30)
Р	EX (20)

Health: 64 Karma: 52 Resources: 0 Popularity: 0

BACKGROUND

Real Name: Redwing Occupation: Companion Legal Status: No legal status Identity: Secret Other Known Aliases: None Marital Status: Not Applicable Known Relatives: None Base of Operations: New York Past Group Affiliations: None Present Group Affiliation: Pet Avengers

KNOWN POWERS:

Talons and Beak: Redwing's sharp talons and beak allow his attacks to be resolved on the Edged Column.

Flight: Redwing can fly at Excellent air speeds. He has also been trained to hover in place for short periods of time.

Empathic Link: Redwing has a semiempathic link to the hero Falcon. This link is mostly one sided and is usually initiated on Falcon's part with Incredible ability. If Redwing wants to initiate communication, he needs a Yellow Psyche FEAT and is only able to send vague feelings or what he is currently seeing.

Telepathic Link: Thanks to the power of the Mind Gem, the Pet Avengers are all telepathically linked with each other.

TALENTS:

Aerial Combat

CONTACTS:

Sam Wilson (Falcon), Pet Avengers

ADDITIONAL NOTES:

The history of Earth-97161's Redwing is assumed to be similar to (if not the same as) Earth-616's Redwing.



ROLE-PLAYING NOTES:

Redwing is rather aloof. He believes that land bound creatures are inferior to those with the ability to fly. He also is very proud of his partnership with Falcon and his association with Captain America. Redwing often sees himself as the only experienced superhero on the Pet Avengers team.

HISTORY

Redwing is a falcon that was bought by Sam Wilson in Rio. The two share a telepathic link, a result of the Red Skull's manipulation of the Cosmic Cube.

While Mister Fantastic was looking for the Infinity Gems so that they do not fall into the wrong hands, the Mind Gem fell into the mouth of Lockjaw. He decided to form his own team of heroes

to find the lost gems. Ms. Lion joined him alongside: Throg, Lockheed, Redwing, and Hairball. Looking for a second gem led them to the Savage Land, and a T-Rex. Zabu arrived and helped them chase off the dinosaur and was invited to join the team. They sensed the location of the next gem in the past so they transport into the prehistoric past and ran into Devil Dinosaur, who happened to be protecting its nest, which inconveniently is the location of the gem. They managed to distract Devil Dinosaur while Lockjaw and Ms. Lion got the gem. They then transported themselves back to the present, only to appear over the open ocean. They crashed into the ocean, but were saved by Namor's Honor Guard turtles, who agreed to help them find two more of

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This history is copied from the following website: <u>https://marvel.fandom.com/wiki/Redwing (Earth-</u>616)

THROG

STATISTICS

F	AM (50)
Α	RM (30)
S	AM (50)
Е	MN (75)
R	GD (10)
I	GD (10)
Ρ	RM (30)

Health: 205 Karma: 50 Resources: GD (10) Popularity: 0

BACKGROUND Real Name: Puddlegulp Occupation: Frog Legal Status: Former U.S. citizen with no criminal record Identity: Secret Other Known Aliases: Simon Walterson Marital Status: Widower Known Relatives: Unnamed wife and unborn child, both deceased Base of Operations: Central Park Past Group Affiliations: None Present Group Affiliation: Pet Avengers

KNOWN POWERS: Body Armor: Good (10)

Invulnerability to Disease: Class 1000

All Speak: May communicate fluently in any language of the 9 realms.

Hyper-leaping: Monstrous (75)

Telepathic Link: Thanks to the power of the Mind Gem, the Pet Avengers are all telepathically linked with each other.

EQUIPMENT:

Frogjolnir (Unique Weapon): Throg's hammer, Frogjolnir, is made of a sliver of Uru, a Cl1000 metal. Throg's Fighting rank is Unearthly (100) while using the hammer and does Unearthly (100) Blunt damage. No one can forcibly take the hammer away from Throg, unless he wishes it. Throg can do the following Power Stunts:

- Auto-Return: He may throw Frogjolnir up to 5 areas away, with the hammer returning in the following round.
- Flight: He may fly or hover at up to Remarkable (30) Speeds.
- Shield: By spinning Frogjolnir Throg may use it as a shield of Excellent (20) vs. physical and Energy.



- Weather Control: Amazing (50) rank to summon storms and lightning.
- Dimensional Travel: Throg may cross dimensions with Amazing (50) ability.
- Life Support: Frogjolnir provides Throg with Sh-Z (500) Life Support.
- Alter Ego: Striking Frogjolnir on the ground, or a hard surface, transforms Throg into his mortal form. If Throg is kept away from the hammer for over 1 minute, he reverts back to his mortal form. While he is in his mortal form, Frogjolnir looks like a simple toothpick. Striking the toothpick against a surface reverts Throg back to his immortal form. The statistics of Throg's mortal forms are as follows:

7.5 the hog r de	aloguip.
F Pr (4)	Health: 20
A Pr (4)	
S Fb (2)	Karma: 50
E Gd (10)	
R Gd (10)	Resources: Fb
I Gd (10)	
P Rm (30)	Popularity: 0
()	
As the human S	Simon Walterson
F Gd (10)	Health: 36
A Ty (6)	

S Gd (10)	Karma: 50
E Gd (10)	
R Gd (10)	Resources: Gd
l Gd (10)	
P Rm (30)	Popularity: +2

LIMITATIONS:

Cursed: Simon was once human, but now bears a curse that transformed him into a frog. He has learned to accept the burden he carries.

TALENTS:

Weapons Specialist: Frogjolnir, Jumping, Swimming, Football (+1CS to thrown objects, charging and running)

CONTACTS:

The Pet Avengers, the frogs of Central Park and Thor, god of thunder.

ADDITIONAL NOTES:

ROLE-PLAYING NOTES:

Simon is a good and honest person, he just wanted his old life back and couldn't stand suffering through the loss anymore. As Throg, he tries to live up to the responsibility of wielding the power of Thor.

HISTORY

On Earth-97161, Newark, NJ college student Simon Walterson excelled at football and was ultimately drafted into professional football. After a careerending knee injury, Simon married the woman of his dreams and worked to help the homeless and poor. When his wife, whom Walterson was unaware was pregnant, died through unrevealed circumstances, the grief-stricken Walterson quit philanthropy and spent all his money on mystics and psychics, trying in vain to contact his wife in the afterlife. Finding a true seer, Walterson learned of his wife's pregnancy However, when Walterson was unable to pay, the fortune teller's curse turned him into a frog. The Frogs of Central Park saved him from rats, named him Puddlegulp and took him in.

As Puddlegulp, he later aided the Asgardian Thor Odinson, whom the evil god Loki had similarly transformed into a frog, in defeating the rats. Cornered by the rats after Thor returned to Asgard, Puddlegulp grabbed a chip that had broken off of Thor's hammer, Mjolnir, to defend himself. Unable to fully lift the chip's weight, Puddlegulp fell, striking the chip against the ground. The impact transformed the chip into a Mjolnir-like hammer and endowed Puddlegulp with Thor-like powers, which he used to drive the rats away and become the Frogs' champion, Throg.

Sometime later, the Inhuman Lockjaw contacted the very humble Throg to help gather the nearomnipotent Infinity Gems to keep them out of evil hands. Lockjaw used the Mind Gem to telepathically link himself, Throg and other heroic animals aiding in the mission; despite initially feeling unworthy of such a noble quest, Throg became the group's de facto leader and was entrusted with the Mind Gem. The group eventually retrieved all of the Gems and battled the malevolent mad Titan Thanos, who also sought the Gems. While battling Thanos, the team named themselves the Pet Avengers. After Thanos' defeat, they turned the gems over to the Fantastic Four's Mr. Fantastic (Reed Richards). Eventually returning to Central Park, Throg found once-proud and strong clan his cowering from alligators. Worried they had become dependent on his protection, he decided they needed to learn to survive without him and he left the clan to find his place in the world, visiting Asgard. Thor told Throg he considered them brothers; revealing Throg was a mythical creature, Thor suggested he seek out other such creatures. After finding and befriending a Yeti, Throg led the Pet Avengers and many of history's mythical creatures in battling Morgan (the Golden One), an Earth child who visited the creatures' realm during her sleep and irrationally threatened to destroy it rather than ever leave it; Morgan's threat ended when she woke. Though finding his place amongst the mythical creatures, Throg still chose to remain on Earth with his Pet Avengers friends, who respected and greatly liked him. Throg and the Pet Avengers later briefly battled the Avengers, who had misinterpreted a group of extraterrestrial Kakaranatharian dragons' attempt at retrieving their eggs on Earth as an attack. While the other Pet Avengers kept the Avengers occupied, Throg helped the dragons take their eggs into space; Throg and the Pet Avengers subsequently moved into the newly built Pet Avengers Mansion, located on Avengers Mansion grounds. Later, the Pet Avengers' monthly poker game with Russian cosmonaut dog Cosmo was

interrupted by the Pets of Evil Masters when Vulture von Doom sought to siphon remnant Infinity Gem energy from the Pet Avengers to destroy the universe. The Guardians of the Galaxy's Rocket Raccoon helped defeat von Doom, and was subsequently invited to join the poker game.

Following the Multiversal collapse, Throg-97161 (or an alternate-reality counterpart) was the forensics frog for the Thors, the police force for allpowerful Victor von Doom's Battleworld, which Doom created from reality's remnants.



STATISTICS

F	IN (40)
Α	EX (20)
S	EX (20)
E	RM (30)
R	PR (4)
1	EX (20)
Р	TY (6)

Health: 110 Karma: 30 Resources: None Popularity: 0

BACKGROUND

Real Name: Zabu Occupation: Pet Legal Status: Not Applicable Identity: Zabu's existence as a true prehistoric saber-tooth is not given credence by the general populace of Earth. Other Known Aliases: None Marital Status: Single Known Relatives: None Base of Operations: The Savage Land Past Group Affiliations: Partner of Ka-Zar and Shanna the She-Devil

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Present Group Affiliation: Pet
Avengers
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KNOWN POWERS:

Fangs and Claws: Remarkable Edged Damage

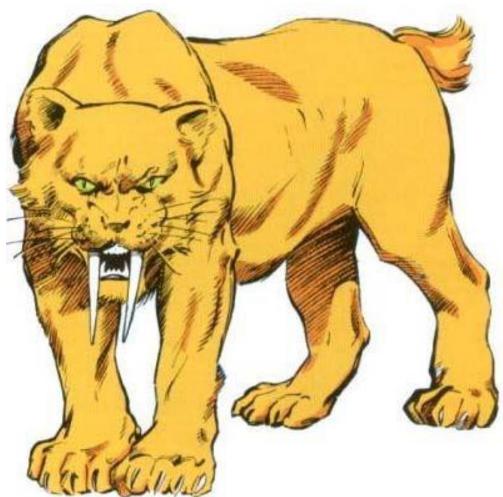
Running: Good land speed (4 areas/ round) for up to 5 rounds before he must slow for at least 10 rounds to recover.

Heightened Senses: Zabu is capable of following a scent with Amazing ability. His hearing, at Remarkable rank, is keen enough to sense a foot step in a 3-area radius. Although Zabu does not possess true infravision, he possesses night sight sufficient to allow him to take no penalties in normal darkness.

Telepathic Link: Thanks to the power of the Mind Gem, the Pet Avengers are all telepathically linked with each other.

TALENTS:

Although Zabu is not truly intelligent, he is capable of following simple commands. In a wilderness type environment Zabu can survive indefinitely.



CONTACTS:

Ka-Zar, Shanna the She-Devil, Pet Avengers

ADDITIONAL NOTES:

The history of Earth-97161's Zabu is assumed to be similar to (if not the same as) Earth-616's Zabu.

ROLE-PLAYING NOTES:

Although Zabu can be friendly and even playful when the mood takes him, he is still one of nature's killing machines. When angered and/or threatened, he will attack until he or his opponents are dead.

HISTORY

Zabu is the last member of the Smilodon (saber-toothed tiger) species known to survive in the Savage Land, an artificial preserve for prehistoric wildlife located in Antarctica. As a cub, Zabu was made an orphan by the Man-Apes, neanderthal-like creatures who slaughtered his mother and siblings. Zabu was found by the wolf Zagah who brought him to his mate Thana for food, but instead Thana adopted Zabu as her own cub, and he grew up beside her children Jhet and Fheta. Jhet grew to resent Zabu and hated Fheta for admiring him; when Jhet slew Fheta, Zabu was forced to kill him in combat, estranging him from Zagah and Thana.

At the age of one. Zabu met a female Smilodon and took her to be his mate. She became pregnant with Zabu's litter, but one day while he was out hunting, the Man-Apes burst into their cave and killed his mate.

Enraged, Zabu pursued the Man-Apes and came upon them just as they had slain the outsider Robert Plunder and were about to kill his son Kevin. Zabu's arrival saved Kevin's life and when the Man-Ape's chief Maa-Gor was about to strike Zabu from behind, Kevin shot Maa-Gor with his father's pistol, returning Zabu's favor. Both deprived of family, Zabu and Kevin adopted each other. Zabu taught Kevin how to survive in the Savage Land and their bond earned Kevin a new name from the locals - "Son of the Tiger' or, "Ka-Zar." Ka-Zar and Zabu made their first home in the Place of Mists and the unusual gases their retarded Zabu's aging so that by the time Ka-Zar was an adult male, Zabu was still in the prime of his life.

Over time more outsiders came to the Savage Land, notably the X-Men who befriended Ka-Zar and Zabu. When Ka-Zar's existence became known to the outside world, he made the first of several excursions to his homeland alongside Zabu. The duo's adventures in the outside world included encounters with Kraven the Hunter (Sergei Kravinoff), AIM, the Man-Thing (Ted Sallis), Gemini (Joshua Link) and Ka-Zar's brother the Plunderer. Zabu also befriended Ka-Zar's allies including Tongah, SHIELD agent Bobbi Morse, Shanna the She-Devil (Shanna O'Hara), Bernard Kloss, and Wolverine (Logan/James Howlett). Ka-Zar and Zabu soon met Leanne, queen of Lemura who possessed a pet giant cat named Feline: although Ka-Zar and Zabu were respectively taken with Leanne and Feline. Ka-Zar ultimately married Shanna. Zabu was briefly abducted by the Impossible Man as part of a "scavenger hunt," but was returned to the Savage Land by the X-Men. The Savage Land was eventually destroyed by Jorro, a Deviant wearing the armor of Terminus. Zabu lived with Ka-Zar and Shanna in the outside world until the Savage Land's restoration at the High Evolutionary's hands, at which time Zabu rejoined KaZar, Shanna and their son Matthew in the Savage Land.

Zabu continued to aid Ka-Zar and Shanna both in adventuring about the Savage Land and protecting their homeland from exploitation.

When the Plunderer sent the villainous Gregor to the Savage Land to abduct Matthew, Zabu was badly injured after taking an energy blast intended for Ka-Zar. Eventually besting the Plunderer, Ka-Zar and Zabu were later held up in New York by legalities but were released thanks to Everett K. Ross and the Black Panther (TChalla). Zabu once mysteriously disappeared, driving Ka-Zar to attempt to recruit Jessica Jones to find him, but Ka-Zar ultimately found Zabu himself.

Zabu was one of the first beings on Earth to learn about the Skrull's "Secret Invasion" when attacked along with Ka-Zar and Shanna by Skrulls posing as SHIELD agents at their Vibranium mining operation in the Savage Land. Zabu was later caught by Hercules (Heracles) as part of the demi-gods televised new Twelve Labors, but he was eventually returned to Ka-Zar. Zabu later joined many of the Savage Land's people in repelling an attempted invasion by Roxxon Oil and the Plunderer. After a Skrull ship crash landed in the Savage Land filled with Skrulls believing themselves to be Earth heroes, Zabu followed Ka-Zar, Spider-Man (Peter Parker) and many others into combat against the threat and was badly beaten by Pitt'o Nili, the Skrull posing as Captain America. Zabu soon joined the Avengers along with his friends and helped kill the remaining Skrull invaders within the Savage Land after they were exposed by Mr. Fantastic (Reed Richards).

